

CONTAINERDAYS HAMBURG — 3 SEPTEMBER 2026

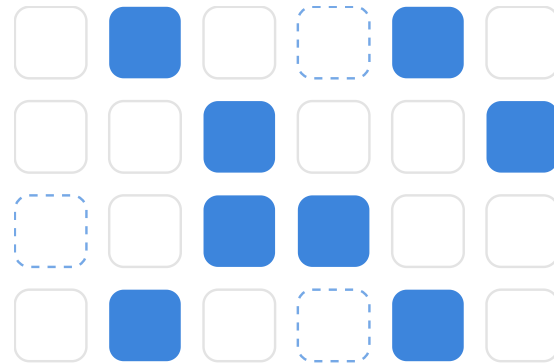
The Full Stack Preview

Kubernetes, ArgoCD, and ephemeral databases

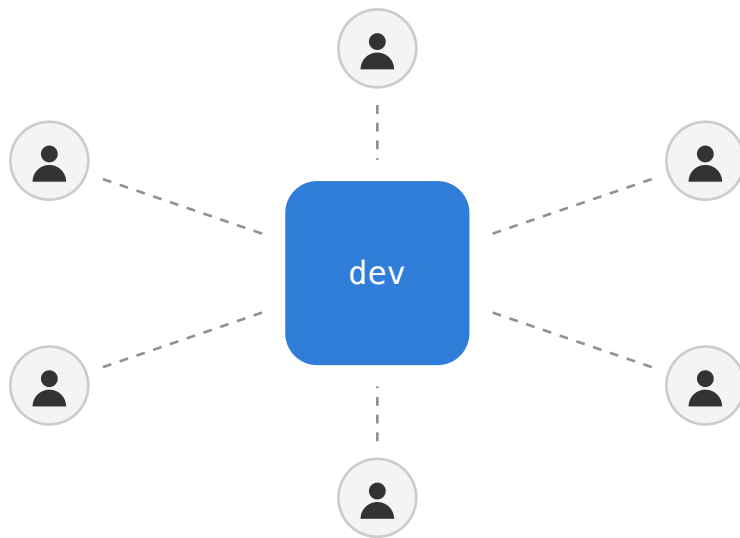
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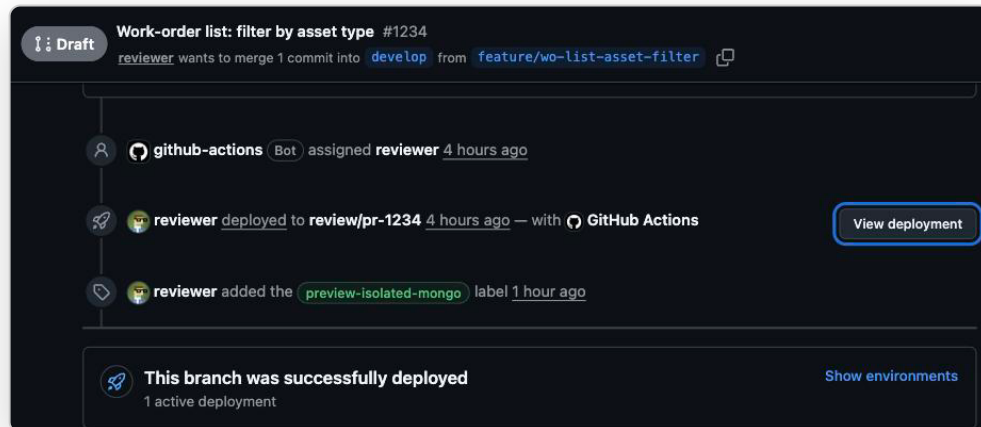


One dev environment, everyone in it



The promise

Every pull request gets its own environment. Reviewers click a link instead of pulling a branch.

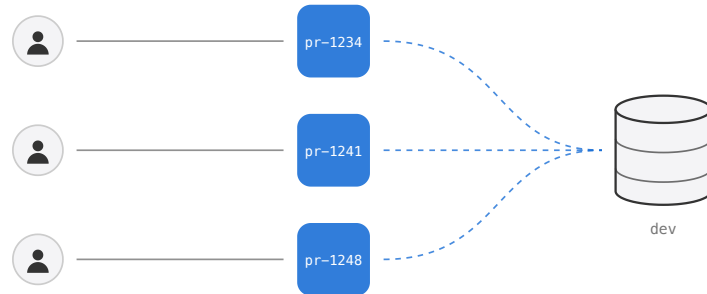


The whole reviewer workflow: one button on the pull request

Preview environments — v1

One Application per open PR: api, web, workers, ingress. Click a link, see the branch. It works.

```
MONGO_URL: mongodb+srv://dev.a1b2c.mongodb.net
```



600 pull requests a month

~70 open at any moment, climbing — writing code is not
the constraint anymore but validation

~15 engineers. Merged pull requests per month, July and August 2026.



Deleting a file in a preview deletes it from dev.

— engineering velocity grows → side effects of shared state grow

01

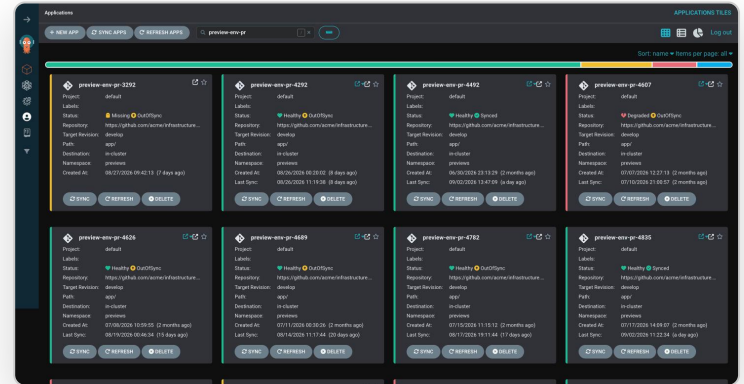
The Preview Environment

ApplicationSet, Pull Request generator

ArgoCD watches the repo and templates one Application per open PR. Automatically, no CI.

```
generators:  
- pullRequest:  
  github:  
    owner: acme  
    repo: platform  
    requestAfterSeconds: 120
```

Open a PR, get an environment.
Close it, Argo prunes it.



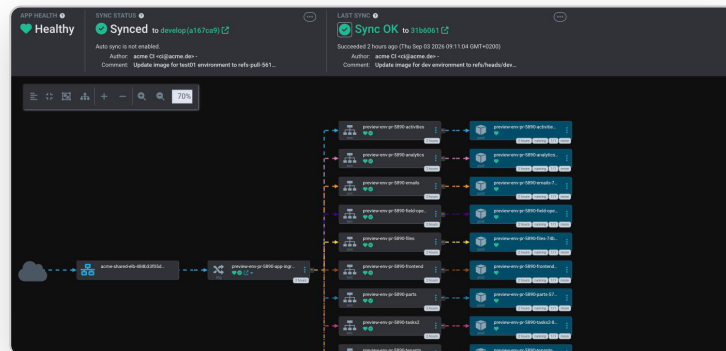
ArgoCD — one Application per open pull request, 76 of them this morning

What one PR provisions

previews/	one namespace, all previews
preview-pr-1234	one Application per PR
deployments	api, web, workers
secrets	generated per release
ingress	pr-1234.preview.internal

Teardown handled via Argo.

Full prune of the deployment.



ArgoCD network view — Ingress, one Service, and one Pod per workload

State is a list, not a database

Six managed services that need to be potentially isolated, with three possible answers:
isolate, **namespace**, or **share**.

MongoDB

whose data does a preview write?



Redis

whose cache does it flush?



RabbitMQ

who consumes what it publishes?



S3

whose files does it delete?



Outbound email

who receives what it sends?



Auth (SSO)

who can log in?



What we actually wanted

Isolation that goes all the way down.



One environment per PR



Its own database



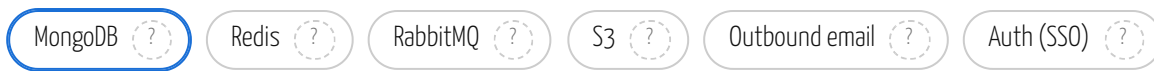
A bill that follows use

← shift left: bugs surface **before** staging



02

The database



One `mongod` per pull request

REJECTED

Managed cluster per preview

via a cloud operator, takes time to provision, & a SaaS dependency in the loop

Shared cluster, per-PR prefixes

application changes needed, prone to errors

BUILT

Single-member replica set

An Atlas-local image

Running data migrations

Re-generating **search indexes**

App unchanged: only `MONGO_URL` differs

Ship it dark

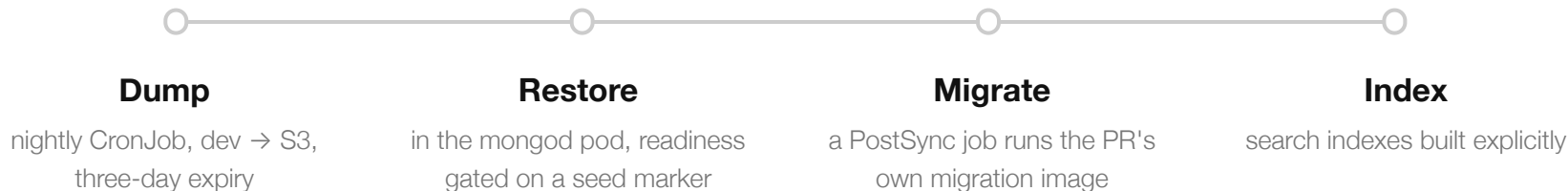


`PREVIEW_ISOLATION_ENABLED=true`

The seed pipeline

RESULT									
HEALTH ▾ STATUS ▾ HOOK ▾ MESSAGE ▾									
SYNC WAVE	KIND	NAMESPACE	NAME	STATUS	HEALTH	HOOK	MESSAGE	IMAGES	
-6	external...	previews	preview-env-pr-5890-secr...	♥ Synced	♥ Health...		store validated	-	
-5	external...	previews	preview-env-pr-5890-shar...	♥ Synced	♥ Health...		secret synced	-	
-3	v1/ Servi...	previews	preview-env-pr-5890-mon...	♥ Synced	-		serviceaccount/preview-env-pr-5890-mongo-seed created	-	
-3	v1/Service	previews	preview-env-pr-5890-mon...	♥ Synced	♥ Healthy		service/preview-env-pr-5890-mongo created	-	
-3	apps/v1/...	previews	preview-env-pr-5890-mon...	♥ Synced	🔄 Progr...		statefulset.apps/preview-env-pr-5890-mongo created	2 images	

Sync waves: secrets at -6 and -5, the database at -3 — nothing else starts until the StatefulSet is healthy, and healthy means seeded



The seed was carrying dead weight



**159,000 orphaned documents
swept**



12 of 20 GB left out of the seed



**60 GB of dangling files found in
S3**

Nobody looks at a database that "just works".
It's nice to clean it up every once in a while so everyone profits.

Startup Measurements

STAGE	2 JULY	3 SEP
mongod to Ready	36 s	1 s
fetch dump from S3	41 s	28 s
mongorestore	826 s	351 s
migrate job: delta, flush, indexes	68 s	16 s
993 seconds, 83 % of it one command. After the diet: 396 .		



Mid-sync: the mongod pod at 1/2 while the seed sidecar restores — every later wave waits

Storage that dies with the pod

REJECTED

A PVC per PR — created by the StatefulSet, never tracked by ArgoCD: an orphaned EBS volume per closed PR

EBS is AZ-bound — a rescheduled pod trades data loss for a scheduling failure

BUILT

`emptyDir` — the data lives exactly as long as the pod

The pod **reseeds** itself on start (losing a pod costs a few minutes)

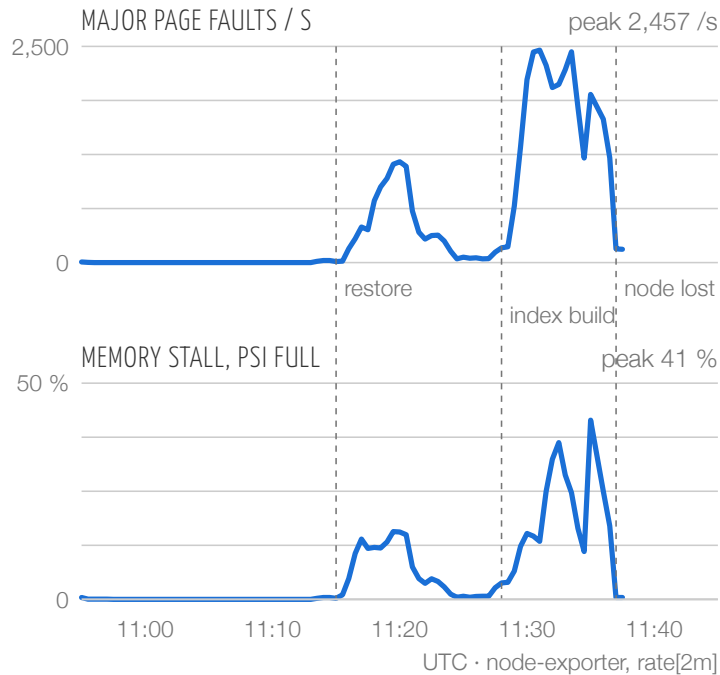
Nothing to bill, nothing to reap



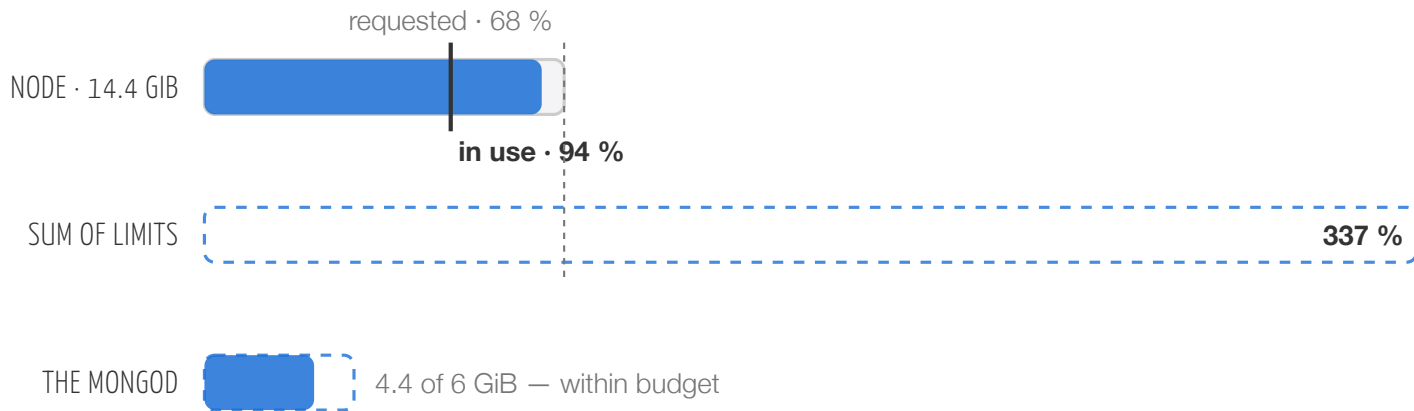
03

What broke

A preview killed its node

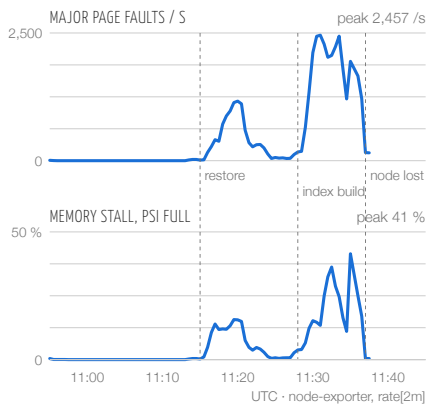


The container stayed within budget. The node died.

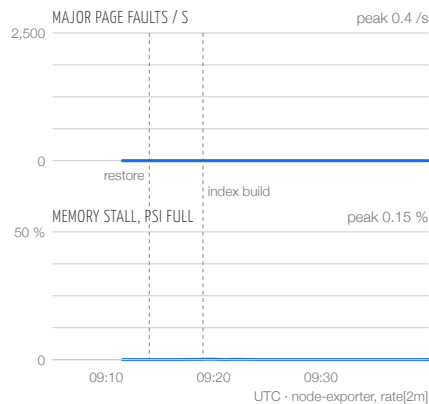


Limits govern a container's memory.
Nothing governs its appetite for page cache.

Give state its own nodes — then measure



JULY, A SHARED 16 GIB NODE



AUG, THE DEDICATED POOL

major page faults	2,457 /s	0.4 /s
memory stall, PSI full	41 %	0.15 %
the node	50 pods, 337 % of limits	10 Gi reserved per mongod, several per node

04

The Rest



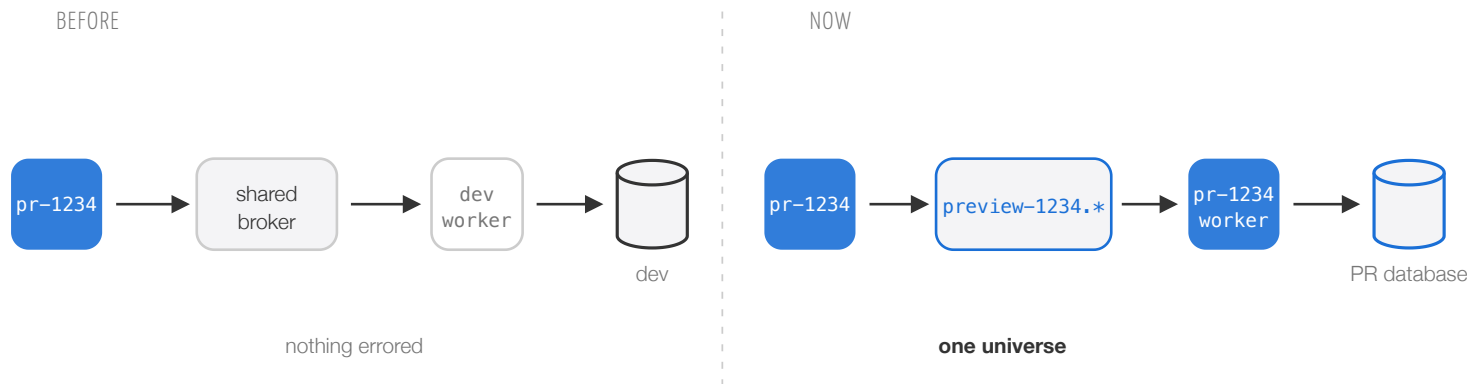
Redis: namespace, don't isolate



The client library adds the prefix. Isolation happens transparently for everyone.



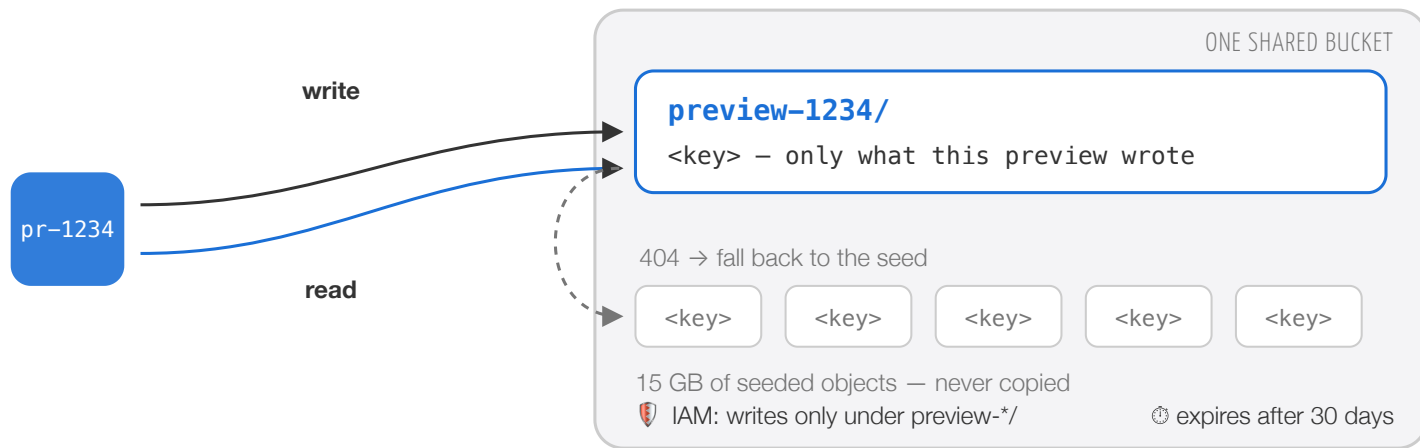
RabbitMQ: the messages went somewhere



No errors. The workload simply happened in the **wrong universe**.



S3: copy-on-write with a key prefix



Fifteen gigabytes never copied — one `HeadObject` per read.



The two deliberate shares



Real mail gets send



Logging in is enough for us

Sharing is fine when it is a real decision instead of a default.

MongoDB **ISOLATE**

Redis **NAMESPACE**

RabbitMQ **NAMESPACE**

S3 **NAMESPACE**

Outbound email **SHARE**

Auth (SSO) **SHARE**

The scorecard

MongoDB

ISOLATE

own mongod & nightly seed

Redis

NAMESPACE

shared cluster & prefixed keys

RabbitMQ

NAMESPACE

per-preview exchanges, per-preview workers

S3

NAMESPACE

shared bucket, prefixed writes, reads fall-back

Outbound email

SHARE

dev's sender domain — previews can send real mail

Auth (SSO)

SHARE

mostly read-only — login is the test

05

The bill

2.40 € per pull request

a tenth of a shared database node | lives as long as the PR

[†] ≈ 0.11 €/h per database = r7g.2xlarge on-demand eu-central-1 (\$0.5168/h) + 200 GiB gp3 at 6,000 IOPS / 600 MiB/s ($\approx$ \$0.08/h), shared five ways, at 0.92 €/h; ≈ 0.16 €/h when fragmented two to an xlarge (\$0.2584/h). $\times$ 18.3 h mean PR lifetime (last 100 merged, Sep 2026) $\approx$ 2.00–2.90 €. Median PR (5.3 h): ≈ 0.60 –0.85 €.

What money decided



On-demand, not spot



emptyDir — nothing to bill, nothing to reap



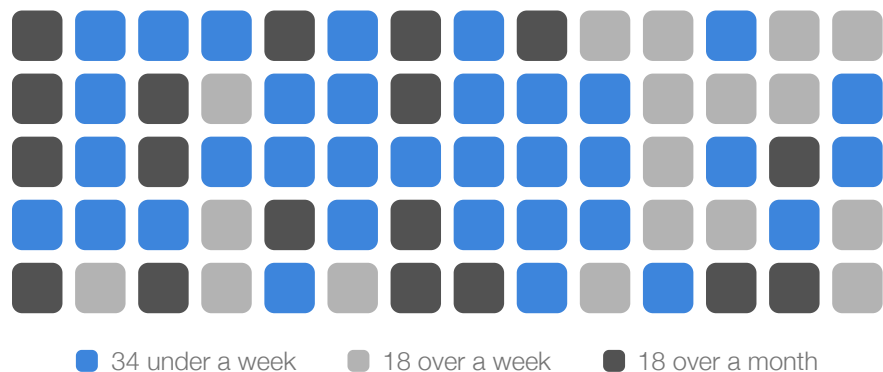
Honest reservations — several databases share a node



Idle previews shut down — 14 days without activity, database included

Merging fast is cheap. *Lingering* is not.

Why the default hasn't flipped yet



95 % of the preview-hours belong to the **36 older than a week**.

Idle previews shut down, database included.

[†] 70 open PRs on 3 Sep 2026, drafts included. At 0.11–0.16 €/h, 70 always-on previews ≈ 6,500 €/month — 95 % of it on idle PRs.

What this was really about



Engineering velocity

600 PRs a month, 15 engineers



AI parallelises the work

ideas become real in hours
validation became the bottleneck



Validation that keeps pace

an environment that tells the truth
@ 2.40 €

State is not just the database — **decide every row.**

thanks.

@cwoebker

cwoebker.com/talks/the-full-stack-preview

